**<!DOCTYPE html>**

**<html>**

**<head>**

**<meta charset="utf-8" />**

**<meta http-equiv="X-UA-Compatible" content="IE=edge">**

**<title>Hangman</title>**

**<!--Bootstrap is used to make the game look nicer-->**

**<link rel="stylesheet" href="https://stackpath.bootstrapcdn.com/bootstrap/4.1.3/css/bootstrap.min.css" integrity="sha384-MCw98/SFnGE8fJT3GXwEOngsV7Zt27NXFoaoApmYm81iuXoPkFOJwJ8ERdknLPMO" crossorigin="anonymous">**

**<script src="https://stackpath.bootstrapcdn.com/bootstrap/4.1.3/js/bootstrap.min.js" integrity="sha384-ChfqqxuZUCnJSK3+MXmPNIyE6ZbWh2IMqE241rYiqJxyMiZ6OW/JmZQ5stwEULTy" crossorigin="anonymous"></script>**

**<meta name="viewport" content="width=device-width, initial-scale=1">**

**<link rel="stylesheet" type="text/css" media="screen" href="main.css" />**

**</head>**

**<body>**

**<!--Bootstrap container will hold everything-->**

**<div class="container">**

**<!--Jumbotron holds the title section-->**

**<div class="jumbotron">**

**<div class="container">**

**<h1>Hangman</h1>**

**<h2>Guess the name of the fruit</h2>**

**<small>Click any letter to begin</small>**

**</div>**

**</div>**

**<!--Game counters all held here. Panels are being used to hold various sections-->**

**<div class="row">**

**<div class="col-lg-12">**

**<!--First Panel: Hold the Word to Guess (blanks and guessed word)-->**

**<div class="panel panel-default">**

**<div class="panel-heading">**

**<h3 class="panel-title"><strong>Word to Guess</strong></h3>**

**</div>**

**<div class="panel-body">**

**<!--This h3 section called wordblanks is what we'll be replacing with letter**

**as the user guesses-->**

**<h3 id="word-blanks">\_ \_ \_ \_ \_ \_ \_ \_ \_</h3>**

**</div>**

**</div>**

**<!--Second Panel: Holds the list of Wrong User Guesses.-->**

**<div class="panel panel-default">**

**<div class="panel-body">**

**<!--This span section called userGuesses is where we will be dumping the wrong guesses-->**

**<strong>Word Guesses:</strong><span id="wrong-guesses"></span>**

**</div>**

**</div>**

**<!--Third Panel: Holds the number of Wrong Guesses.-->**

**<div class="panel panel-default">**

**<div class="panel-body">**

**<!--This span section called guessesLeft is where we will be dumping the number of guesses left-->**

**<strong>Guesses Left:</strong><span id="guesses-left"></span>**

**</div>**

**</div>**

**<!--Fourth Panel: Holds the number of Wins.-->**

**<div class="panel panel-default">**

**<div class="panel-body">**

**<!--This span section called winCounter is where we will be dumping the number of wins-->**

**<strong>Wins:</strong><span id="win-counter"></span>**

**</div>**

**</div>**

**<!--Fifth Panel: Holds the number of Losses.-->**

**<div class="panel panel-default">**

**<div class="panel-body">**

**<!--This span section called lossCounter is where we will be dumping the number of losses-->**

**<strong>Losses:</strong><span id="loss-counter"></span>**

**</div>**

**</div>**

**</div>**

**</div>**

**</div>**

**<!--Loaded at the bottom so it waits for the html content to dipslay first.**

**If you put this at the top it will crash, because the html IDs won't exist yet-->**

**<script src="main.js"></script>**

**</body>**

**</html>**